

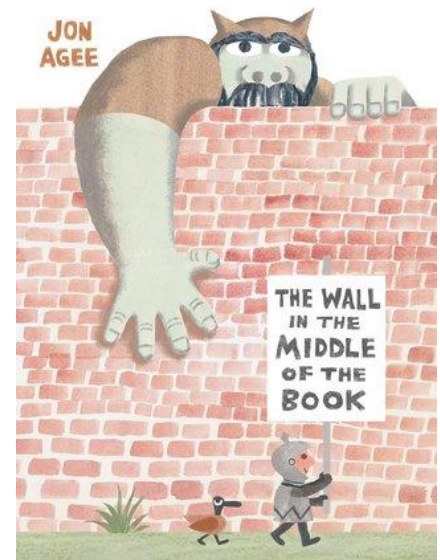
The Children's Bookshow

GET
CREATIVE!

The Wall in the Middle of the Book by Jon Agee

Have a go at these creative activities at home or at school. Visit our website for many more ideas and activities linked to our other featured books!

www.thechildrensbookshow.com/news



Make a Moving Picture



You will need:

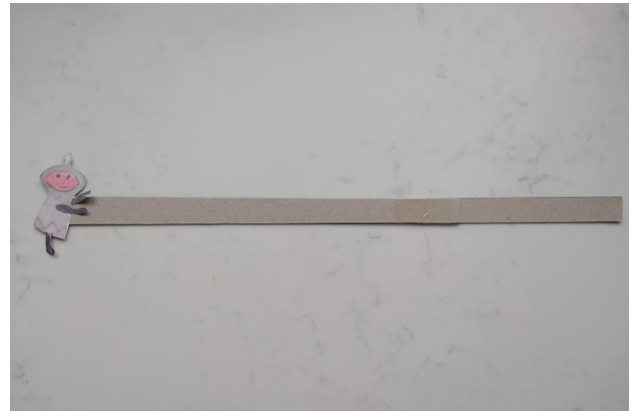
- A3 paper
- Cardboard
- Paint
- Pencil
- Sellotape
- Glue or double-sided tape
- Scissors
- Craft knife

Create a painting with moving parts and use it to retell the story. Move the knight up his ladder as the water gets higher and higher. What might the knight be saying as he notices the water? Can the ogre hear the knight calling for help? Is that why he saves him?

Ask a grown up to help you with the tricky bits, especially the cutting!



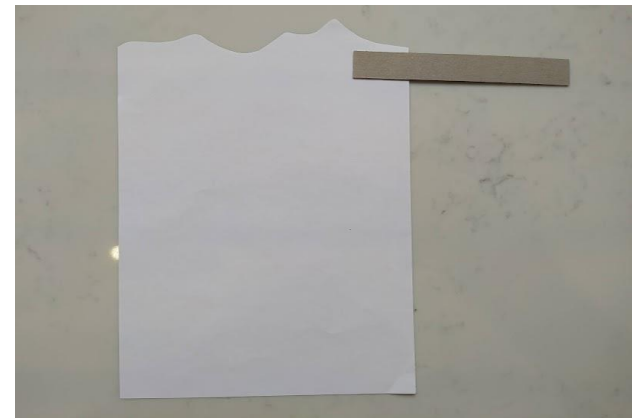
1. Paint a wall down the middle of the A3 paper. Paint the ogre on one side and the ladder on the other.



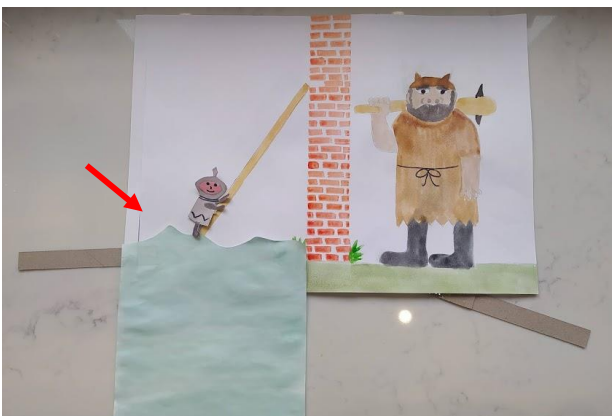
2. Draw, paint and cut out the knight. Stick it onto the end of a strip of card, 42cm long.



3. Ask a grown up to cut a slit down the length of the ladder. Insert the cardboard strip through the slit. You can now slide your knight up and down the ladder.



4. Cut out a piece of paper for the water. It should be as wide as the knight's side of the wall, and as long as his ladder. Paint it blue and then stick a cardboard strip to the back as shown.



5. Ask a grown up to cut a slit 1cm away from the left hand side of the picture. Insert the slider for the water.

Your moving picture is now complete!

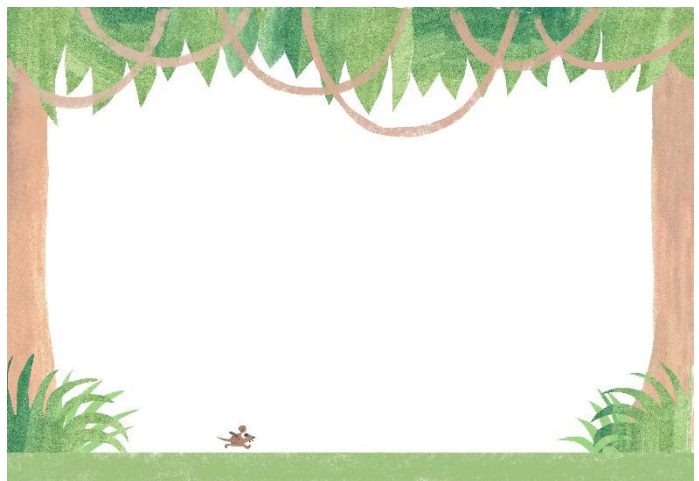
Make a Map of the Other Side of the Book

After the ogre has rescued the knight, he tells him that his side of the book is fantastic and offers to show him around. Where do you think he takes him and what might the knight see on the other side of the book? Draw a map showing all of the fantastic places and things which you think the ogre shows the knight.



What Happens Next?

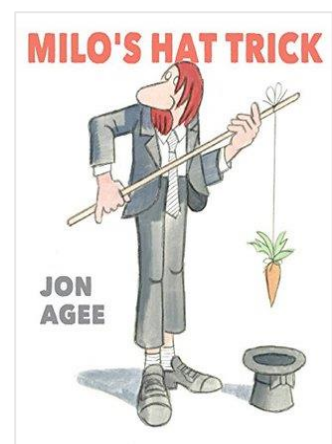
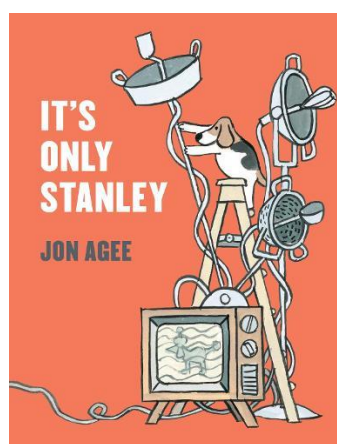
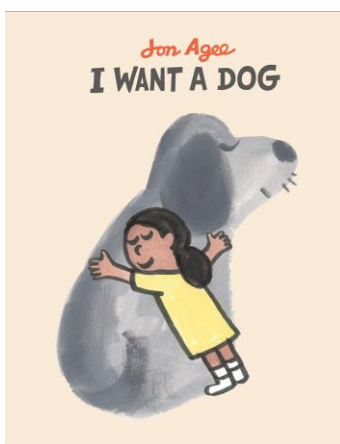
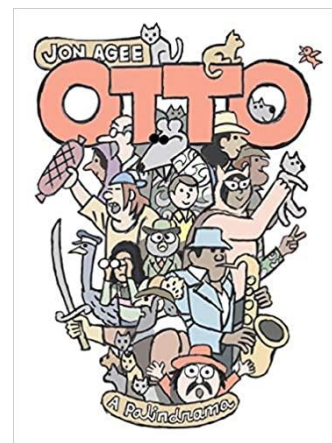
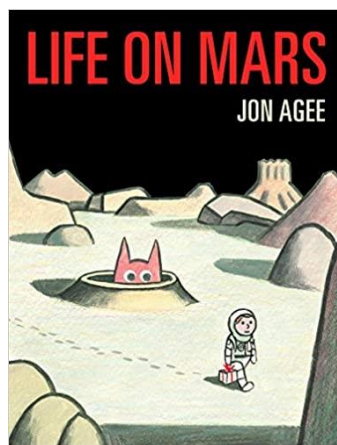
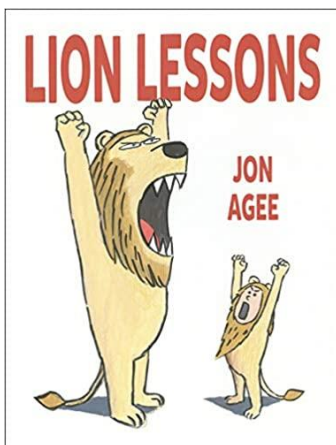
Jon Agee leaves the last spread in the book almost blank. Let your imagination run as wild as the animals and think about what might happen next in the story. What might happen to the knight and his new friends? Why is the mouse running – is he running towards or away from something? Copy the frame on the last spread and draw what you think happens next.



Further Activities to Try

1. When the waters rise, we see some small fish being eaten by a bigger fish and the bigger fish being eaten by a whale. This is called a food chain. Find out more about marine food chains.
2. Build and act out a scene from the story using Lego bricks and mini-figures. Create a short animated film using the set and a free to download digital app such as Stop Motion Studio.
3. Create a shoe box theatre. Make a frame around the box using brown craft paper and green tissue paper to create the trees, leaves and vines like in the last few pages of the book. Make stick puppets using card and lollipop sticks and then retell the story for an audience.

More books by Jon Agee



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